

GUIDELINES FOR ANALYSIS OF A SCRIPT FOR SCENE DESIGN

EXTERNAL STUDY

1. THE SPECIFIC LOCALE AND HISTORICAL PERIOD.
2. THE SOCIAL AND ECONOMICAL LEVEL OF THE CHARACTERS.
3. THE TIME OF YEAR. (BE SPECIFIC.)
4. THE TIME OF DAY AND LAPSES OF TIME.
5. THE STUDY OF THE ACTION OF THE PLAY: ENTRANCES, EXITS, MAJOR PLAYING AREAS AND TRAFFIC PATTERNS OF THE SHOW.

INTERNAL STUDY

1. STATEMENT OF THEME IN ONE OR TWO SENTENCES.
2. THE STYLE OF THE PLAY. (REALISM, EXPRESSIONISM, ETC.)
3. THE DOMINATE AND SUBORDINATE MOODS.
4. THE TURNING POINT AND CLIMAXES IN THE PLAY.
5. THE MAJOR CHARACTER RELATIONSHIPS.

FROM THESE EVALUATIONS, THE PRODUCTION STAFF SHOULD BE ABLE TO DEVELOP:

PRODUCTION CONCEPT

WHICH IS AN INTERPRETATION OF THE THEME IN VISUAL AND GRAPHIC TERMS.

PRODUCTION OBJECTIVES AND DESIGN OBJECTIVES

SPECIFIC OBJECTIVES THAT WILL HELP THE PRODUCTION TO REACH IT'S GOALS OF CONVEYING THE THEME.